

SPECIFICATIONS FOR LCD MODULE

CUSTOMER	
CUSTOMER PART NO.	
AMPIRE PART NO.	AM-800600MPTNQW-T20H
APPROVED BY	
DATE	

Approved by	Checked by	Organized by
Patrick	Jessica	Mantle

This Specification is subject to change without notice.

Date: 2021/08/09 AMPIRE CO., LTD. 1

[☐] Preliminary Specification

[■] Formal Specification

RECORD OF REVISION

Revision Date	Page	Contents	Editor
2021/08/09		New Release	Mantle

1. INSTRUCTION

Ampire 8.4" Display Module is a color active matrix TFT-LCD that uses amorphous silicon TFT as a switching device. This model is composed of a TFT-LCD panel, a driving circuit. This TFT-LCD has a high resolution (800(R.G.B) X 600) and can display up to 262,144 colors.

1.1 Features

- (1) Construction: a-Si TFT-LCD with driving system, White LED Backlight.
- (2) LCD type: Transmissive, Normally White
- (3) Number of the Colors: (a) 262K colors (LVDS 6 bits mode) (default)
 - (b) 16.2M colors (LVDS 8 bits mode).
- (4) LVDS Interface (Default setting: 6 bit mode).
- (5) LCD Power Supply Voltage: 3.3V single power input, built-in power supply circuit.
- (6) Build-in New LED driver IC: AL3065 (VLED=12V).
- (7) ROHS compliant.
- (8) Capacitive touch panel: Black frame /I2C/ILI 2511

2. PHYSICAL SPECIFICATIONS

Item	Specifications	unit
Display resolution(dot)	800RGB (W) x 600(H)	dots
Active area	170.40 (W) x 127.80(H)	mm
Pixel pitch	213 (W) x 213 (H)	um
Color configuration	R.G.B -stripe	
Overall dimension	212.17(W) x 166.8(H) x 10.875(D)	mm
Weight	T.B.D	g
Backlight unit	LED	
Display color	262K (default)	colors
Driver IC	source IC: ILI6123H-9G Gate IC: ILI5600	

If user wants to change the default setting for mass production, please contact with Ampire. We'll apply a new P/N for you.

3. ABSOLUTE MAXIMUM RATINGS

Date: 2021/08/09

Item	Symbol	Min.	Max.	Unit	Note
Supply voltage range	VCC	-0.3	4	V	(1)
Voltage range at any terminal	VI	-0.3	VCC + 0.3	V	
Operating Temperature	Тор	-20	70	°C	
Storage Temperature	Tstg	-30	80	°C	

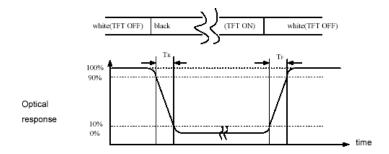
Note: All voltage values are with respect to the GND terminals unless otherwise noted.

4. OPTICAL CHARACTERISTICS

It	em	Symbo I	Conditio n	Min.	Тур.	Max.	Unit	Note
Response	Time	T _r +T _f	Θ=Φ=0°	-	8	16	ms	(1)
Contrast ra	atio	CR	Θ-Ψ-0	480	600	-	-	(2)(3)
	Horizontal	ΘL		65	75	-		
Viewing	попиона	ΘR	CD > 10	65	75	-	Dan	(F)
Angle	Vertical	ΘU	CR≧10	50	60	-	Deg.	(5)
	vertical	ΘD		60	70	-		
Luminance	e (Center)	L		340	425		cd/m²	(3)(4) IL=80mA Ta=25°C
Luminance	Luminance Uniformity		Θ=Φ=0°	-	70	-	%	(3)(4)
Color	White	Wx		0.26	0.31	0.367		
chromati	city	Wy		0.28	0.33	0.38		

NOTE:

- These items are measured by BM-5A(TOPCON) or CA-1000(MINOLTA) in the dark room (no ambient light)
- (1) Definition of Response Time (White-Black)



(2) Definition of Contrast Ratio

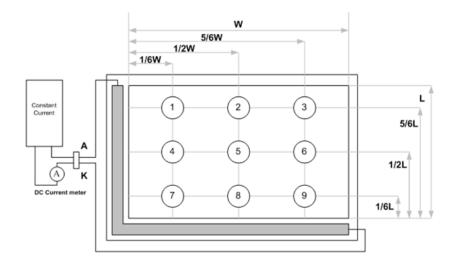
Measure contrast ratio on the below 5 points(refer to figurel,#1~#5point) and take the average value

Contrast ratio is calculated with the following formula:

Contrast Ratio(CR)=(White)Luminance of ON ÷ (Black)Luminance of OFF

(3) Definition of Luminance:

Measure the luminance of white state at center point.



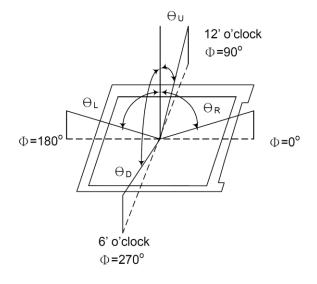
(4) Definition of Luminance Uniformity:

Measured Maximum luminance[L(MAX)] and Minimum luminance[L(MIN)] on the 9 points

Luminance Uniformity is calculated with the following formula:

$\Delta L = [L(MIN) / L(MAX)] X 100\%$

(5) Definition of Viewing Angle



5. ELECTRICAL CHARACTERISTICS

5.1 Power Specification

Item	Symbol	Min.	Тур.	Max.	Unit	Note
Logic / LCD Drive Voltage	VCC	3.0	3.3	3.6	V	
VCC Current	ICC		120		mA	(1)

Note1: fv =60Hz , Ta=25°C , Display pattern : All Black

5.2 LVDS electrical Specification

Vcc = 3.0 - 3.6V, Ta = -10 - +70 °C

SYMBOL	PARAMETER	CONDITIONS	MIN	TYP	MAX	UNITS
CMOS/	TTL DC SPECIFICATIONS					
$\overline{ m v_{IH}}$	High Level Input Voltage		2.0		Vcc	V
$\overline{\mathrm{v}_{\mathrm{IL}}}$	Low Level Input Voltage		GND		0.8	V
v_{OH}	High Level output Voltage	I _{OH} =-4mA	2.4			V
v_{OL}	Low Level Output Voltage	I _{OL} =4mA			0.4	V
$\overline{I_{\mathrm{IN}}}$	Input Current	$0V \le V_{IN} \le V_{CC}$			±10	μΑ
$I_{ m PD}$	Pull Down Current	R/F pin,V _{IH} =Vcc			100	μΑ
$\overline{I_{OS}}$	Output Short Circuit Current	V _{OUT} =0V			-50	mA

LVDS DRIVER DC SPECIFICATIONS

$\overline{V_{\mathrm{OD}}}$	Differential Output Voltage	RL=100Ω	250	350	450	mV
Δ V _{OD}	Change in VOD between				35	mV
	Complimentary Output States					
$\overline{V_{OC}}$	Common Mode Voltage		1.125	1.25	1.375	V
ΔV_{OC}	Change in VOC between				35	mV
	Complimentary Output States					
I_{OS}	Output Short Circuit Current	V_{OUT} =0V,RL=100 Ω			-24	mA
I_{OZ}	Output TRI-STATE Current	/PDWN=0V,			±10	μΑ
		V _{OUT} =0V to Vcc				

LVDS RECEIVER DC SPECIFICATIONS

$\overline{V_{TH}}$	Differential Input High Threshold	$V_{OC} = +1.2V$		+100	mV
$\overline{\mathrm{v}_{\mathrm{TL}}}$	Differential Input low Threshold		-100		mV
I_{IN}	Input Current	V _{IN} =+2.4V/0V		±10	μA
		Vcc=3.6V			

6. BACKLIGHT UNIT

Item	Symbol	Min.	Тур.	Max.	Unit	Note
Input Voltage	VLED	10.8	12.0	12.6	V	
Input Current	ILED	1	300		mA	100% PWM duty
Dimming Frequency	Fpwm	100		25K	Hz	
Dimming Voltage High	V _{DIM_H}	2.5		5	V	
Dimming Voltage Low	V_{DIM_L}	1		0.3	V	
Enable Voltage High	V _{EN_} H	2.4		5.0	V	
Enable Voltage Low	V _{EN_L}	0		0.5	V	
LED Forward Current	IF		80		mA	Ta=25°C
LED Forward	VF		38.4	43.8	V	IF=80mA,
Voltage	VI		50.4	75.0	V	Ta=25°C
LED life time		· · · · · · · · · · · · · · · · · · ·	30,000	_	Hr	IF=80mA,
			30,000	_	1 11	Ta=25°C

Note 1: Ta means ambient temperature of TFT-LCD module.

Note 2: VLED, ILED are defined for LED B/L. (100% duty of PWM dimming)

Note 3: IF, VF, Fpwm are defined for LED Driver.

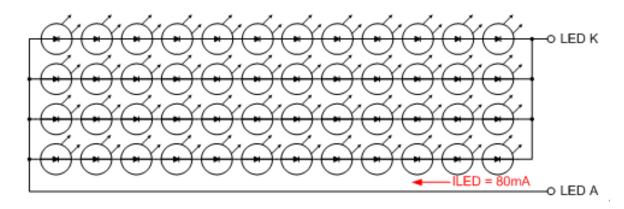
Note 4: If the module is driven by high current or at high ambient temperature & humidity condition. The operating life will be reduced.

Note 5: Operating life means brightness goes down to 50% minimum brightness.

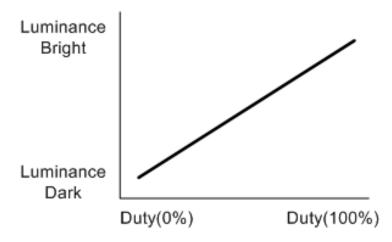
LED life time is estimated data.

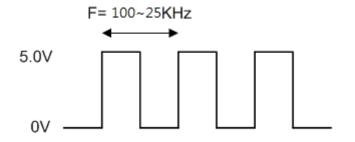
Date: 2021/08/09

Note 6: the structure of LED B/L shows as below.



6.1 PWM Dimming Control





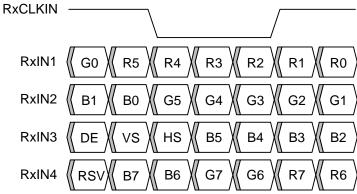
7. INTERFACE

7.1 Interface Definition

CN1: LVDS Connector

Pin no	Symbol	Function
1	VCC	POWER SUPPLY:3.3V
2	VCC	POWER SUPPLY:3.3V
3	UD	Vertical Reverse Scan Control.
4	LR	Horizontal Reverse Scan Control.
5	RXIN1-	Transmission Data of Pixels 1
6	RXIN1+	Transmission Data of Pixels 1
7	GND	Power Ground
8	RXIN2-	Transmission Data of Pixels 2
9	RXIN2+	Transmission Data of Pixels 2
10	GND	Power Ground
11	RXIN3-	Transmission Data of Pixels 3
12	RXIN3+	Transmission Data of Pixels 3
13	GND	Power Ground
14	RXCKIN-	Sampling Clock
15	RXCKIN+	Sampling Clock
16	GND	Power Ground
17	NC	No connection
18	NC	No connection
19	NC	LVDS 6 bits mode : No connection (default) LVDS 8 bit mode : (RXIN4-) Transmission Data of Pixels 4
20	NC	LVDS 6 bits mode: No connection (default) LVDS 8 bit mode: (RXIN4+) Transmission Data of Pixels 4

8 bits LVDS input

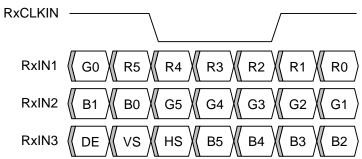


Note: R/G/B data 7: MSB, R/G/B data 0: LSB

Signal Name	Description	Remark
R7 R6 R5 R4 R3 R2 R1 R0	Red Data 7 (MSB) Red Data 6 Red Data 5 Red Data 4 Red Data 3 Red Data 2 Red Data 1 Red Data 0 (LSB)	Red-pixel Data Each red pixel's brightness data consists of these 8 bits pixel data.
G7 G6 G5 G4 G3 G2 G1 G0	Green Date 7 (MSB) Green Date 6 Green Date 5 Green Date 4 Green Date 3 Green Date 2 Green Date 1 Green Date 0 (LSB)	Green-pixel Data Each green pixel's brightness data consists of these 8 bits pixel data.
B7 B6 B5 B4 B3 B2 B1 B0	Blue Data 7 (MSB) Blue Data 6 Blue Data 5 Blue Data 4 Blue Data 3 Blue Data 2 Blue Data 1 Blue Data 0 (LSB)	Blue-pixel Data Each blue pixel's brightness data consists of these 8 bits pixel data.
RxCLKIN+ RxCLKIN-	LVDS Clock Input	
DE	Display Enable	
VS	Vertical Sync	
HS	Horizontal Sync	

6 bits LVDS input

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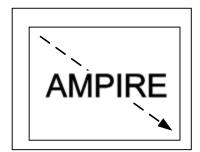


Note: R/G/B data 5: MSB, R/G/B data 0: LSB

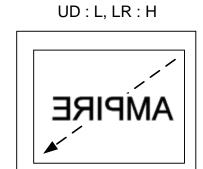
Signal Name	Description	Remark
R5 R4 R3 R2 R1 R0	Red Data 5 (MSB) Red Data 4 Red Data 3 Red Data 2 Red Data 1 Red Data 0 (LSB)	Red-pixel Data Each red pixel's brightness data consists of these 6 bits pixel data.
G5 G4 G3 G2 G1 G0	Green Date 5 (MSB) Green Date 4 Green Date 3 Green Date 2 Green Date 1 Green Date 0 (LSB)	Green-pixel Data Each green pixel's brightness data consists of these 6 bits pixel data.
B5 B4 B3 B2 B1 B0	Blue Data 5 (MSB) Blue Data 4 Blue Data 3 Blue Data 2 Blue Data 1 Blue Data 0 (LSB)	Blue-pixel Data Each blue pixel's brightness data consists of these 6 bits pixel data.
RxCLKIN+ RxCLKIN-	LVDS Clock Input	
DE	Display Enable	
VS	Vertical Sync	
HS	Horizontal Sync	

Setting of sc	an control input	Scanning direction
UD	LR	
GND	GND	Up to Down, Left to Right
VCC	VCC	Down to Up, Right to Left
GND	VCC	Up to Down, Right to Left
VCC	GND	Down to Up, Left to Right

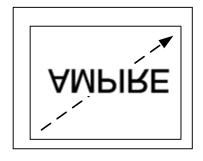
 $\mathsf{UD} : \mathsf{L}, \mathsf{LR} : \mathsf{L}$



UD : H, LR : L



UD : H, LR : H

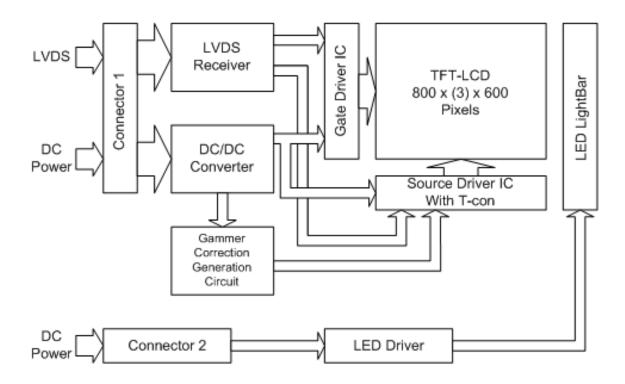




CN2: LED Driver Connector

Pin no	Symbol	Function
1	VCC	12V input
2	GND	GND
3	ENABLE	+3.3V:ON, 0V:OFF
4	DIMMING	PWM

7.2 Block Diagram



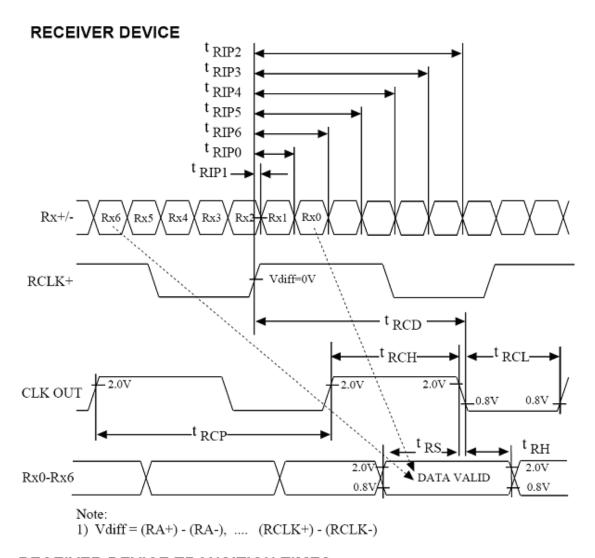
8. AC Timing characteristic

8.1 AC Timing characteristic of LVDS

Switching Characteristics Vec = 3.0 - 3.6V, Ta = -10 - +70 °C

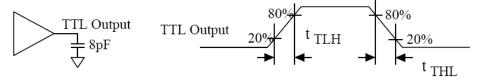
RECEIVER

t _{RCP}	CLK OUT Period	11.76	T	50.0	ns
t _{RCH}	CLK OUT High Time		4T/7		ns
t _{RCL}	CLK OUT Low Time		3T/7		ns
t _{RCD}	RCLK+/- to CLK OUT Delay		5T/7		ns
t _{RS}	TTL Data Setup to CLK OUT	3T/7-2.5			ns
t _{RH}	TTL Data Hold from CLK OUT	4T/7-3.5			ns
t _{TLH}	TTL Low to High Transition Time		3.0	5.0	ns
t THL	TTL High to Low Transition Time		3.0	5.0	ns
t _{RIP1}	Input Data Position 0 (T=11.76ns)	-0.4	0.0	0.4	ns
t RIPO	Input Data Position 1 (T=11.76ns)	T/7-0.4	T/7	T/7+0.4	ns
t RIP6	Input Data Position 2 (T=11.76ns)	2T/7-0.4	2T/7	2T/7+0.4	ns
t _{RIP5}	Input Data Position 3 (T=11.76ns)	3T/7-0.4	3T/7	3T/7+0.4	ns
t RIP4	Input Data Position 4 (T=11.76ns)	4T/7-0.4	4T/7	4T/7+0.4	ns
t RIP3	Input Data Position 5 (T=11.76ns)	5T/7-0.4	5T/7	5T/7+0.4	ns
t RIP2	Input Data Position 6 (T=11.76ns)	6T/7-0.4	6T/7	6T/7+0.4	ns
t RPLL	Phase Lock Loop Set			10.0	ms



RECEIVER DEVICE TRANSITION TIMES

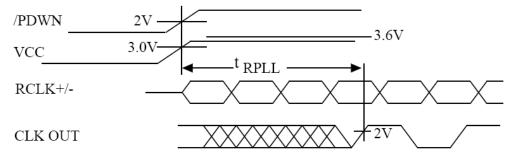
TTL Output



TTL output load

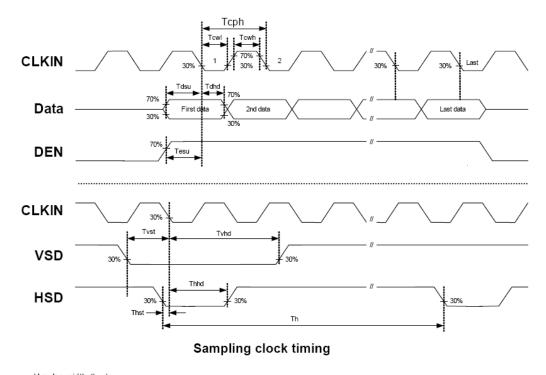
PHASE LOCK LOOP SET TIME

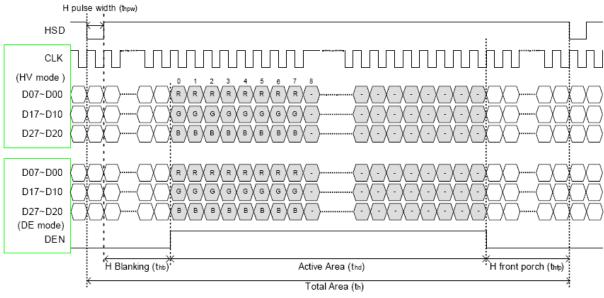
RECEIVER DEVICE

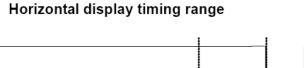


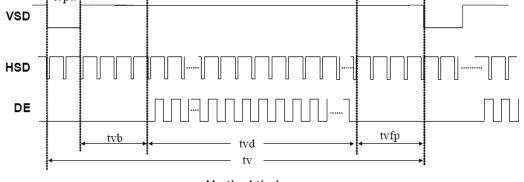
8.2 AC Timing characteristic of Panel

ltem	Symbol	Min.	Тур.	Max.	Unit	Note
DCLK cycle time	Tcph	20			ns	
DCLK frequency	fclk		40	50	MHz	
DCLK pulse duty	Tcwh	40	50	60	%	
VSD setup time	Tvst	8			ns	
VSD hold time	Tvhd	8			ns	
HSD setup time	Thst	8			ns	
HSD hold time	Thhd	8			ns	
Data setup time	Tdsu	8			ns	
Data hold time	Tdhd	8			ns	
DE setup time	Tesu	8			ns	
DE hold time	Tehd	8			ns	
Horizontal display area	thd		800		Tcph	
HSD period time	th		1000		Tcph	
HSD pulse width	thpw	1	48		Tcph	
HSD back porch	thb		40		Tcph	
HSD front porch	thfp		112		Tcph	
Vertical display area	tvd		600		th	
VSD period time	tv		660		th	
VSD pulse width	tvpw		3		th	
VSD back porch	tvb		39		th	
VSD front porch	tvfp		18		th	



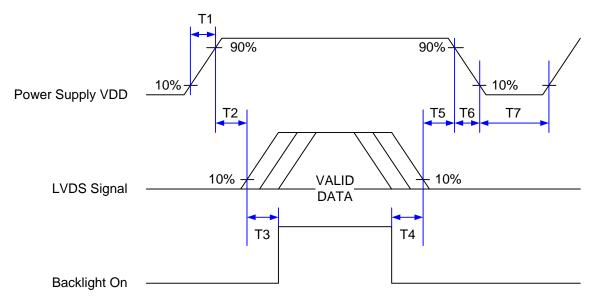






Vertical timing

8.3 Power ON/OFF Sequence



8.3.1 Power ON/OFF sequence timing

Symbol		Unit		
Symbol	Min.	Тур.	Max.	Offic
T1	0.5		20	ms
T2	0	40	50	ms
Т3	200			ms
T4	200			ms
T5	0	40	50	ms
T6	0		20	ms
T7	1000			ms

9. Projected capacitive-type Touch panel specification

9.1 Basic Characteristic

Item	Specification			
Туре	Projective Capacitive Touch Panel			
Activation	Multi-touch			
X/Y Position Reporting	Absolute Position			
Touch Force	No contact pressure required			
Calibration	No need for calibration			
Report Rate	Approx. 80 points/sec			
Control IC	ILI2511			

Electrical Characteristics

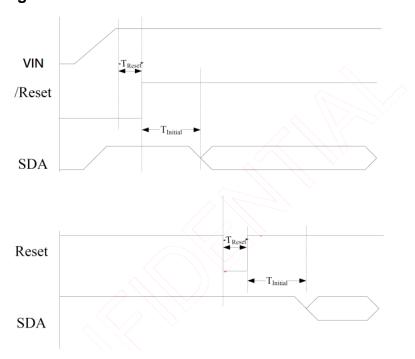
Specify the normal operating condition (DGND=0V)

Item	Symbol	Min.	Тур.	Max.	Unit	Note
Power supply voltage	VDD	-	3	•	V	

Interface

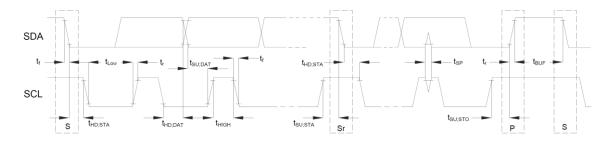
	CN6					
Pin No.	Symbol	Function				
1	DGND	Digital ground				
2	SDA	I2C Data				
3	SCL	I2C Clock				
4	VIN	USB Power 3.3V				
5	INT	Interrupt pin, active low.				
6	RESET	Reset pin, active low.				

Power- on Timing Chart



Symbol	Parameter	MIN.	MAX.	Unit
T _{Initial}	After powering-on or resetting the device, the device	-	100	ms
	needs I _{nitial} time to configure the system.			
T _{Reset}	/Reset pin low hold time	50	-	μs

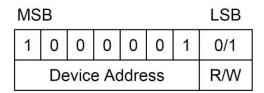
I2C AC Waveform



I2C Characteristics

Symbol	Parameter		100KHz			400KHz		
Syllibol	Parameter	Min	Max	Unit	Min	Max	Unit	
f _{SCL}	SCL clock frequency	0	100	kHz	0	400	KHz	
t _{HD;STA}	Hold time (repeated) START condition.							
	After this period, the first clock pulse is	4.0	_	μs	0.6	_	μs	
	generated							
t _{LOW}	LOW period of the SCL clock	4.7	-	μs	1.3	-	μs	
t _{HIGH}	HIGH period of the SCL clock	4.0	-	μs	0.6	-	μs	
t _{SU;STA}	Set-up time for a repeated START							
	condition	4.7	_	μs	0.6	_	μs	
t _{HD;DAT}	Data hold time	0	3.45	μs	0	0.9	μs	
t _{SU;DAT}	Data set-up time	250	-	ns	100	-	ns	
t _r	Rise time of both SDA and SCL signals	-	1000	ns	-	300	ns	
t _f	Fall time of both SDA and SCL signals	-	300	ns	-	300	ns	
t _{su;sto}	Set-up time for STOP condition	4.0	-	μs	0.6	-	μs	
t _{BUF}	Bus free time between a STOP and	4.7			4.2			
	START condition	4.7	_	μs	1.3	_	μs	

Device Address



7-bit Device Address: 0x41

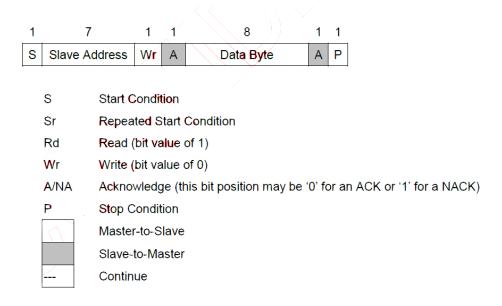
8-bit Device Read Address:0x83

8-bit Device Write Address:0x82

Data Transfer

Date: 2021/08/09

Data is transferred over the I2C bus with 8-bit address and 8-bit data.



F 3yte Read

Sr | Slave Address | Rd | A

Data Byte

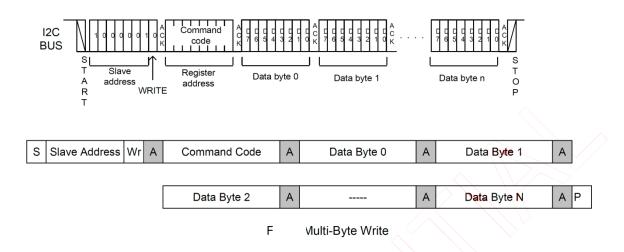
A P

Command Code

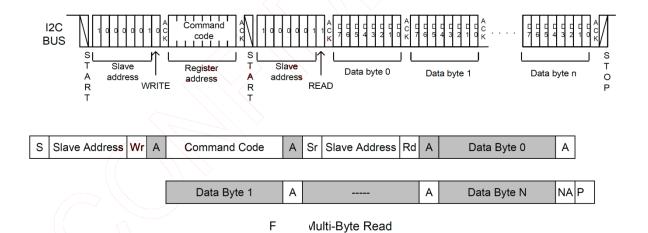
Wr A

S

Slave Address



Muiti-Byte Read



Format Protocol

Protocol V3.X Command List

Ox10 Touch Information Get O: No touch 1: Last Report at ID 0 to ID 5 (include release status) 2: Last Report at ID 6 to ID 9 (include release status) ID0 1: Touch Down, O: Touch Off X_Low direction coordinate O 0 Y_High direction coordinate Touch Pressure ID1 1: Touch Down, O: Touch Off X_Low direction coordinate Touch Off X_Low direction coordinate O: Touch Off Type direction coordinate Oype direction coordinate Touch Pressure ID2 1: Touch Down, O: Touch Off O X_High direction coordinate	b0							
2: Last Report at ID 6 to ID 9 (include release status) ID0	0: No touch							
ID0 1: Touch Down, 0: Touch Off X_Low direction coordinate 0 0 Y_High direction coordinate Y_Low direction coordinate Touch Pressure ID1 1: Touch Down, 0: Touch Off X_Low direction coordinate 0	1: Last Report at ID 0 to ID 5 (include release status)							
0: Touch Off X_Low direction coordinate 0								
O: Touch Off X_Low direction coordinate 0								
0 0 Y_High direction coordinate Y_Low direction coordinate Touch Pressure ID1 1: Touch Down, 0: Touch Off X_Low direction coordinate 0 0 Y_High direction coordinate Y_Low direction coordinate Touch Pressure ID2 1: Touch Down, 0 X_High direction coordinate	>							
Y_Low direction coordinate Touch Pressure ID1 1: Touch Down, 0: Touch Off X_Low direction coordinate 0 0 Y_High direction coordinate Y_Low direction coordinate Touch Pressure ID2 1: Touch Down, 0 X High direction coordinate								
Touch Pressure ID1 1: Touch Down, 0: Touch Off X_Low direction coordinate 0 Y_High direction coordinate Y_Low direction coordinate Touch Pressure ID2 1: Touch Down, 0 X High direction coordinate								
ID1 1: Touch Down, 0: Touch Off X_Low direction coordinate 0								
0: Touch Off X_Low direction coordinate 0								
X_Low direction coordinate 0								
0								
Y_Low direction coordinate Touch Pressure ID2 1: Touch Down, 0 X High direction coordinate								
Touch Pressure ID2 1: Touch Down, 0 X High direction coordinate								
0 X High direction coordinate								
0 X High direction coordinate								
X_Low direction coordinate	X_Low direction coordinate							
0 0 Y_High direction coordinate								
Y_Low direction coordinate								
Touch Pressure								
1D3 1: Touch Down, 0: Touch Off 0 X_High direction coordinate								
X_Low direction coordinate								
0 0 Y_High direction coordinate								
Y_Low direction coordinate								
Touch Pressure								
ID4 1: Touch Down, 0 X_High direction coordinate								
X_Low direction coordinate								
0 0 Y_High direction coordinate								
Y_Low direction coordinate								
Touch Pressure								

			ID5	1: Touch Down,					
				0: Touch Off	0	X_High direction coordinate			
				X_Low direction coordinate					
				0	0	Y_High direction coordinate			
				Y_Low direction co					
				Touch Pressure					
0x14	Touch	Get	ID6	1: Touch Down,					
	Information 2			0: Touch Off	0	X_High direction coordinate			
				X_Low direction co	Low direction coordinate				
				0	0	Y_High direction coordinate			
				Y_Low direction co	ordinate				
				Touch Pressure	/				
			ID7	1: Touch Down,	0	X_High direction coordinate			
				0: Touch Off					
					X_Low direction coordinate				
				0	0	Y_High direction coordinate			
				Y_Low direction coordinate					
				Touch Pressure					
			ID8	1: Touch Down, 0: Touch Off	0	X_High direction coordinate			
				X_Low direction co	ordinate	9			
				0	0	Y_High direction coordinate			
				Y_Low direction co	ordinate	9			
				Touch Pressure					
			ID9	1: Touch Down, 0: Touch Off	0	X_High direction coordinate			
				X_Low direction coordinate					
	> \\\\\\\\\			0	0	Y_High direction coordinate			
				Y_Low direction co	ordinate	9			
))			Touch Pressure					
0x20				The maximum X co	oordinat	e (bit 7:0)			
				The maximum X co	oordinat	e (bit 15:8)			
The maximum Y coordinate (bit 7:0)						e (bit 7:0)			
				The maximum Y co	oordinate	e (bit 15:8)			
				The channel numbers of X direction					
				The channel numbers of Y direction					
				The maximum report points					

			The channel numbers of TouchKey / Scrolling Bar
			For Touch Key Application
			(Maximum supports 31 Touch Key)
			Byte 8 : The Touch Key number (<32)
			Byte 9: 0xFF
0x30	Enter Sleep	Set	-
	Mode		
0x40	Firmware	Get	Chip ID Code
	Version		Only 12 Code
			Major firmware version
			Minor firmware version
			Release firmware version
			For Customer Firmware Version
			For Customer Firmware Version
			For Customer Firmware Version
			For Customer Firmware Version
0x42		Get	Major protocol version 2 0x03
			Minor protocol version : XX
			Release protocol version : XX

Protocol V3.X Data Format

CMD		Set									
Code	Name		Note	b7	b6	b 5	b4	b3	b2	b1	b0
		Get									
0x10	Touch	Get	Packet	0: No touch							\rightarrow
	Information		Number	1: Last Report at ID	0 to ID	5 (include release status)					
				2: Last Report at ID	Last Report at ID 6 to ID 9 (include release status)						
			ID0	1: Touch Down,	0	X_High direction coordinate					
				0: Touch Off	V						
				X_Low direction coordinate							
				0	0	Y_Hi	gh dire	ction o	coordin	ate	
				Y_Low direction coordinate							
				Touch Pressure							

	ID1	1: Touch Down, 0: Touch Off	0	X_High direction coordinate		
		X_Low direction coordinate				
		0	0	Y_High direction coordinate		
		Y_Low direction coordinate				
		Touch Pressure				
	ID2	1: Touch Down, 0: Touch Off	0	X_High direction coordinate		
			coordinate			
		X_Low direction coordinate 0				
				Y_High direction coordinate		
		Y_Low direction coordinate Touch Pressure				
	ID3	1: Touch Down,				
	103	0: Touch Off	0	X_High direction coordinate		
		X_Low direction coordinate				
		0	0	Y_High direction coordinate		
		Y_Low direction co				
		Touch Pressure				
	ID4	1: Touch Down,				
		0: Touch Off	0	X_High direction coordinate		
		1	+	'		
		X_Low direction co	ordinate			
		0	0	Y_High direction coordinate		
		Y_Low direction coordinate				
		Touch Pressure				
	ID5	1: Touch Down,	0	X High direction coordinate		
		0: Touch Off		_ `		
		X_Low direction coordinate				
		0	0	Y_High direction coordinate		
		Y_Low direction coordinate				
		Touch Pressure				

10. RELIABILITY TEST CONTITIONS

Test Item	Test Conditions	Note
High Temperature Operation	70±3°C , t=240 hrs	
Low Temperature Operation	-20±3°C , t=240 hrs	
High Temperature Storage	80±3°C , t=240 hrs	1,2
Low Temperature Storage	-30±3°C , t=240 hrs	1,2
Storage at High Temperature and Humidity	60°C, 90% RH , 240 hrs	1,2
Thermal Shock Test	-20°C (30min) ~ 70°C (30min) 100 cycles	1,2
Vibration Test (Packing)	Sweep frequency: 10 ~ 55 ~ 10 Hz/1min Amplitude: 0.75mm Test direction: X.Y.Z/3 axis Duration: 30min/each axis	2

- Note 1: Condensation of water is not permitted on the module.
- Note 2 : The module should be inspected after 1 hour storage in normal conditions (15-35°C , 45-65%RH).
- Note 3 : The module shouldn't be tested more than one condition, and all the test conditions are independent.
- Note 4: All the reliability tests should be done without protective film on the module.

Definitions of life end point:

- Current drain should be smaller than the specific value.
- Function of the module should be maintained.
- Appearance and display quality should not have degraded noticeably.
- Contrast ratio should be greater than 50% of the initial value.

11. USE PRECAUTIONS

11.1 Handling precautions

- 1) The polarizing plate may break easily so be careful when handling it. Do not touch, press or rub it with a hard-material tool like tweezers.
- 2) Do not touch the polarizing plate surface with bare hands so as not to make it dirty. If the surface or other related part of the polarizing plate is dirty, soak a soft cotton cloth or chamois leather in benzine and wipe off with it. Do not use chemical liquids such as acetone, toluene and isopropyl alcohol. Failure to do so may bring chemical reaction phenomena and deteriorations.
- 3) Remove any spit or water immediately. If it is left for hours, the suffered part may deform or decolorize.
- 4) If the LCD element breaks and any LC stuff leaks, do not suck or lick it. Also if LC stuff is stuck on your skin or clothing, wash thoroughly with soap and water immediately.

11.2 Installing precautions

- 1) The PCB has many ICs that may be damaged easily by static electricity. To prevent breaking by static electricity from the human body and clothing, earth the human body properly using the high resistance and discharge static electricity during the operation. In this case, however, the resistance value should be approx. 1MΩ and the resistance should be placed near the human body rather than the ground surface. When the indoor space is dry, static electricity may occur easily so be careful. We recommend the indoor space should be kept with humidity of 60% or more. When a soldering iron or other similar tool is used for assembly, be sure to earth it.
- 2) When installing the module and ICs, do not bend or twist them. Failure to do so may crack LC element and cause circuit failure.
- 3) To protect LC element, especially polarizing plate, use a transparent protective plate (e.g., acrylic plate, glass etc) for the product case.
- 4) Do not use an adhesive like a both-side adhesive tape to make LCD surface (polarizing plate) and product case stick together. Failure to do so may cause the polarizing plate to peel off.

11.3 Storage precautions

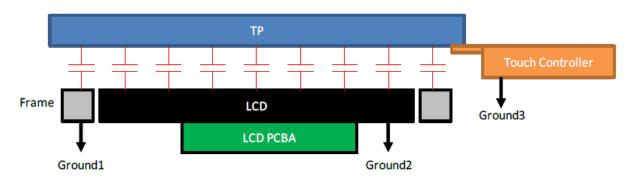
- 1) Avoid a high temperature and humidity area. Keep the temperature between 0°C and 35°C and also the humidity under 60%.
- 2) Choose the dark spaces where the product is not exposed to direct sunlight or fluorescent light.
- 3) Store the products as they are put in the boxes provided from us or in the same conditions as we recommend.

11.4 Operating precautions

- 1) Do not boost the applied drive voltage abnormally. Failure to do so may break ICs. When applying power voltage, check the electrical features beforehand and be careful. Always turn off the power to the LC module controller before removing or inserting the LC module input connector. If the input connector is removed or inserted while the power is turned on, the LC module internal circuit may break.
- 2) The display response may be late if the operating temperature is under the normal standard, and the display may be out of order if it is above the normal standard. But this is not a failure; this will be restored if it is within the normal standard.
- 3) The LCD contrast varies depending on the visual angle, ambient temperature, power voltage etc. Obtain the optimum contrast by adjusting the LC dive voltage.
- 4) When carrying out the test, do not take the module out of the low-temperature space suddenly. Failure to do so will cause the module condensing, leading to malfunctions.
- 5) Make certain that each signal noise level is within the standard (L level: 0.2Vdd or less and H level: 0.8Vdd or more) even if the module has functioned properly. If it is beyond the standard, the module may often malfunction. In addition, always connect the module when making noise level measurements.
- 6) The CMOS ICs are incorporated in the module and the pull-up and pull-down function is not adopted for the input so avoid putting the input signal open while the power is ON.
- 7) The characteristic of the semiconductor element changes when it is exposed to light emissions, therefore ICs on the LCD may malfunction if they receive light emissions. To prevent these malfunctions, design and assemble ICs so that they are shielded from light emissions.
- 8) Crosstalk occurs because of characteristics of the LCD. In general, crosstalk occurs when the regularized display is maintained. Also, crosstalk is affected by the LC drive voltage. Design the contents of the display, considering crosstalk.

11.5 Other

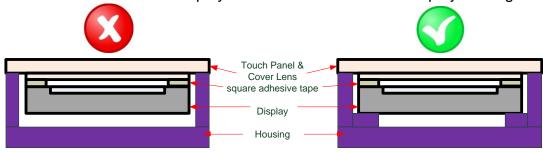
- 1) Do not disassemble or take the LC module into pieces. The LC modules once disassembled or taken into pieces are not the guarantee articles.
- 2) Do not keep the LCD at the same display pattern continually. The residual image will happen and it will damage the LCD. Please use screen saver.
- 3) TP needs to work in environment with stable stray capacitance. In order to minimize the variation in stray capacitance, all conductive mechanical parts must not be floating. Intermittent floating any conductive part around the touch sensor may cause significant stray capacitance change and abnormal touch function. It is recommended to keep all conductive parts having same electrical potential as the GND of the touch controller module.

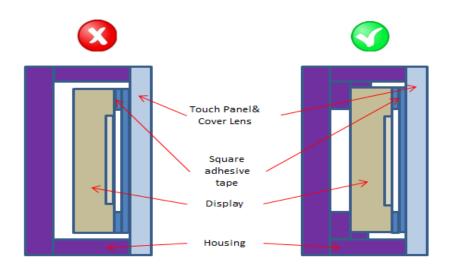


GND1, GND2 and GND3 should be connected together to have the same ground 4) AMIPRE will provide one year warranty for all products and three months warrantee for all repairing products.

11.6 Mechanism

- Please mount LCD module by using mounting holes arranged in four corners tightly.
- 2) The square adhesive tape which is between the touch panel and display can't provide well supporting in the long term and high ambient temperature condition. Whether upright or horizontal position the support holder which is in the back side of the display is needed. Do not let the display floating.





12. OUTLINE DIMENSION

